October 6, 2011

# 34th ANNUAL SEMINOLE MEMORIAL DAY SOCCER TOURNAMENT
# TOURNAMENT RULES-2012

## TOURNAMENT HEADQUARTERS

Tournament Headquarters will be located at the Florida Soccer Alliance/Seminole Soccer Complex, 1900 Seminole Soccer Loop, Sanford, FL 32771. Tanya Neidert Tournament Director (321)745-5113.

## REGISTRATION AND TEAM ELIGIBILITY

Florida Soccer Alliance Youth Soccer Tournaments shall be open to all teams comprised of properly registered youth players (as defined by the rules of the affiliated organization) in all age groups listed in the "Tournament Rules", provided such team is in good standing with its youth association.

Tournament officials shall conduct all credentials checks:

- At initial registration. Courtyard by Marriott Orlando/Lake Mary 135 International Parkway, Lake Mary, FL 32746 Time 6:00PM-9:00PM
- At the field before game. Teams should be available for check-in with the referee or field marshal 30 minutes prior to the scheduled game time

**Documentation required at initial registration:**

**Teams From The United States:**

- The Players and bench personnel must present picture identification cards issued by the team's federation Organization Member(USYS, USClub, AYSO, USSSA, other)
- Identification cards must be verified, photo attached, and laminated (if your association does not allow lamination, cards must be incased in plastic sleeves).
- Teams from a US Youth Soccer National State Association outside of Florida must provide proof of permission to travel.
- Teams must provide a certified/approved tournament roster from the team's Federation Organization.
- Teams must provide a completed medical release form for every player.

**Documentation required for pre-game check in:**

**All Teams:**

- Teams are required to have and present player and bench personnel picture identification cards.
- Identification cards will be checked against the tournament generated game reports.
- Teams must have on hand a certified/approved tournament roster from the team's Federation Organization in case of any discrepancies with the tournament generated game reports.
- Each team is limited to (3) coaches on the bench, all of which must be listed on the team roster. In no case will a team be allowed to participate without a properly registered coach or assistant.
- The shirt number of each player must be the same as the player's shirt number on the tournament roster. If not the referee is not to allow the player to take part in the match until the numbers are the same (Shirt or Roster changed).

Souvenir patches, flags, crest, etc. may be exchanged and group team pictures may be taken at the pre-game procedure or during the handshake after the game.

A player who arrives late at the playing field after the pre-game procedure may enter the game once the game's official(s) verify the player is eligible and with the permission of the center referee.

Only at the pre-game procedure may a player be challenged by an opposing manager/coach. Challenged player(s) will be noted by the Referee on the game report and will be allowed to participate in the game (if said player has been certified as eligible by the **Florida Soccer Alliance Youth Soccer Tournaments** Credentials Committee). A late arriving player may be challenged at the time he/she is allowed to participate by the Referee**. ANY TEAM USING AN INELIGIBLE PLAYER WILL FORFEIT ALL TOURNAMENT MATCHES PAST, PRESENT AND FUTURE**. A report will be filed with the offending teams national Organization or National State Association**. If you are not sure of a player's eligibility ask the Tournament Director.**

**MANDATORY: All teams must enter their rosters complete with bench personnel into the tournament's on-line scheduling system no later than 21 days prior to start of the event. the minimum required information is Name, Date of Birth, player ID number, Uniform number and gender. Revisions can be made to the roster up to the night of team registration. This information will appear on the tournament game reports to be used by the referees for check-in on the field prior to each game. Teams failing to input this information are subject to removal from the event.**

## PLAYER AGE AND ELIGIBILTY

In no event will a player be allowed to participate who has not been certified by the Florida Soccer Alliance Youth Soccer Tournament Credentials Committee.

**AGE DETERMINATION**: the player's playing age is determined by the following USYSA guidelines for 2011/2012.

| Age Division | Birth Year Range | Maximum Roster | Guest Player Limit* |
|---|---|---|---|
| Under 19 Girls and Boys Division | 08-01-92 thru 07-31-94 | 22 | 5 |
| Under 17 Girls and Boys Division | 08-01-94 thru 07-31-95 | 22 | 5 |
| Under 16 Girls and Boys Division | 08-01-95 thru 07-31-96 | 22 | 5 |
| Under 15 Girls and Boys Division | 08-01-96 thru 07-31-97 | 22 | 5 |
| Under 14 Girls and Boys Division | 08-01-97 thru 07-31-98 | 22 | 5 |
| Under 13 Girls and Boys Division | 08-01-98 thru 07-31-99 | 18 | 5 |
| Under 12 Girls and Boys Division | 08-01-99 thru 07-31-00 | 14 | 5 |
| Under 11 Girls and Boys Division | 08-01-00 thru 07-31-01 | 14 | 5 |
| Under 10 Girls and Boys Division | 08-01-01 thru 07-31-02 | 12 | 5 |
| Under 09 Girls and Boys Division | 08-01-02 thru 07-31-03 | 12 | 5 |

*Each team will be allowed to have guest players, who are properly registered through their National and State Association, federation or any other USSF affiliated organization. Guest players must have permission to participate/travel from their National and State Association, Federation or any other USSF affiliated organization.

Players may **not** play for more than one team in the tournament.

## LAWS OF THE GAME

All matches must be played in accordance with the FIFA laws of the Game, except as specifically modified as follows in the tournament rules.

### LAW 1: Field of Play

U13 - U17 No change per FIFA "Laws of the Game"
U9 & U10 (6v6) and U11 & U12 (8v8) must play in accordance with the US Youth Soccer Official under 12 & 10 Playing Recommendations.

### LAW 2: The Ball

U13 and older Size #5
U12 and younger Size #4

### LAW 3: Number of Players*

U13 and Older Eleven (11) per side per FIFA
U11 and U12 Eight (8) per side
U09 and U10 Six (6) per side

### SUBSTITUTION TIME

Substitutions shall be unlimited, except as noted below, Substitutions may be made only upon proper notification of the referee through the linesmen, with the referee's permission, at the following times:

- Prior to a throw in by your team;
- After a goal by either team;
- After an injury, by either team, (one for one) when referee stops play;
- At the beginning of the second half or overtime periods:

The substitute shall not enter the field of play until the player he/she is replacing has left, and then, only after receiving a signal from the referee.

**SUBSTITUTION AGE LIMITS**

- If the age group is 15 & under, free substitution is allowed.
- For age groups 16 years and older, free substitution is allowed providing the tournament is not an official competition (but a friendly club tournament) and the age category does not include matches between national teams of FIFA member countries. if it does include national teams, then up to 7 substitutions are allowed.

No national teams as designated by the National Associations of FiFA will be accepted to compete at this event.

## LAW 4: Players' Equipment

Player equipment must conform to FIFA rules. All players will wear shin-guards (under the socks).

**PLAYERS WEARING A PERMANENT ORTHOPEDIC CAST SHALL NOT BE ELIGIBLE TO PARTICIPATE IN ANY GAME.**

FYSA Rule 402.2 - However, soft braces can be worn *with written approval from a doctor*, and judgment as to safety is at the discretion of the referee.

Teams will wear uniforms of matching design and color with a minimum of six (6) inch numbers affixed to the back of the uniform shirt.

The designated home team per the tournament schedule will be required to wear white/light color jerseys. In cases where the schedule does not designate a home team the first team listed on the game report will be considered the home team.

The uniform of the goalkeeper must be distinctly different in color from the basic colors of the competing teams and the referee.

## LAW 5: The Referee

The center referee for all matches must be certified by the Federation.

Referees are required to submit a completed official USSF or a tournament specific game report to the Site Director containing any information relating to any game incidents involving players/coach, spectator misconduct, or injuries.

In the event, the assigned referees fail to appear and the assignor and/or Site Director fails to provide a replacement, the senior assigned assistant referee shall assume the duties and shall find a alternate assistant. The game will be played as scheduled and will be deemed official.

## LAW 6: The Assistant Referee

Two (2) assistant referees will be used in matches U11 and above. A single center referee with no assistant referees will be used for U9 and U10 6v6 matches. In the event, the assigned assistant(s) fail to appear; the referee must find suitable replacements. The game will be played as scheduled and be deemed official.

## LAW 7: The Duration of the Match

The duration of the game will be:

| Age Group | Pool Play (min) | Semis & Finals (min) | Overtime (min) |
|---|---|---|---|
| U17-U19 | 2 x 35 = 70 | 2 x 35 = 70 | 2 x 05 = 10 |
| U15 - U16 | 2 x 30 = 60 | 2 x 30 = 60 | 2 x 05 = 10 |
| U13 & U14 | 2 x 30 = 60 | 2 x 30 = 60 | 2 x 05 = 10 |
| U11 & U12 | 2 x 25 = 50 | 2 x 25 = 50 | 2 x 05 = 10 |
| U09 & U10 | 2 x 25 = 50 | 2 x 25 = 50 | 2 x 05 = 10 |

**Law 8 - 10:**

No change per FIFA "Laws of the Game".

**Law 11: Offside:**

U11 - U17: No change per FIFA "Laws of the Game".

U09 - U10: Offside will **NOT** be called in accordance with the US Youth Soccer Official under 10 Playing Recommendations.

## TOURNAMENT AND MATCH SCHEDULES

Florida Soccer Alliance tournaments are designed as follows for all age groups and gender:

- During the preliminary stage of the tournament teams will play in a World Cup pool play format.
- Minimum number of teams at any age/flight is 4; maximum is 16.
- The tournament reserves the right to have multiple flights within an age group.
- All teams are guaranteed a minimum of 3 scheduled games.
- Maximum number of games is 5.
- Teams can play up to 2 games in one day.

## POST GAME PROCEDURES

As a mutual courtesy, both teams will meet at the center circle and congratulate each other for a game well played. Manager/coach of both teams will insure their respective sideline areas are clean and that all trash is in containers.

At the end of each game, a team representative must sign/initial the game report prior to collecting the player cards, with the exception of any players or coaches sent off, from the referee or field marshal. The ultimate responsibility of collecting the passes from the referee lies with the coach/manager of the teams participating.

A completed game report will be submitted to the tournament director complete with scores and a supplemental report for send offs, injuries or special circumstances that need explanation.

## CONTROL OF SIDELINE CONDUCT

Players, reserve players, managers, coaches, and fans are expected to conduct themselves within the letter and spirit of "The Laws of the Game." The Site Director has the authority and the responsibility to remove any person(s) from the tournament for abuses of conduct, in addition to any specific disciplinary action brought about by any other authority. In addition to good manners, the following rules will apply to Florida Soccer Alliance Youth Soccer Tournaments.

The Site Director will designate one sideline to be for the sole use of the players listed on the game roster and a maximum total of three (3) managers/coaches/trainers from each team, with one team occupying one side of the mid field and one team, the other. While the game is in progress the manger/coach/trainer and the reserve players must remain on their respective benches and may not roam the sidelines. The Tournament Director will designate the opposite sideline for the spectators. No one will be allowed behind either end line.

The manager/coach will be responsible for the behavior of their fans and the referee will have the authority to warn and ultimately send off, any manager/coach whose fans behave in an abusive or disruptive manner.

**ARTIFICIAL NOICE-MAKING DEVISES ARE PROHIBITED**

## CONDUCT AND DISCIPLINE

It shall be solely the team's responsibility to determine the status of its players. Any suspension from a tournament, local league, etc. is the responsibility of the team to notify the tournament director of this suspension at the time of the player's check in.

Per Florida Youth Soccer Association rule 504.1-Red Card suspension or send off suspensions can only be served with the team with which the suspension was earned in games played by their team. Players **may not** serve suspensions as "'guest players."

Florida Soccer Alliance Youth Soccer Tournaments will have a Discipline committee of no less than three (3) members. The Discipline Committee will review and rule on all reports of unacceptable conduct by players, manager, coaches, referees, spectators, etc. using the Florida Youth Soccer Association standards as set by rule Section 502.

All players and managers/coaches shall be subject to Florida Youth Soccer Association Section 502 - Discipline and Sanctions.

A player, manager, or coach ejected will have an automatic minimum one (1) game suspension regardless of the cause of the ejection.

A coach who is ejected must leave the field area immediately (out of sight and sound). Failure to comply will result in suspension from the entire event and jeopardize inclusion into future events at Florida Soccer Alliance.

Suspended Coaches may be located on the spectator side of the field but may not coach or communicate with the team in any manner; players may sit with the team but may not be in uniform.

Depending on the severity of the unacceptable conduct, the discipline committee may recommend the suspension of up to the duration of the tournament with further disciplinary action by the appropriate national and State Association, Federation or any other USSF affiliated organization. The discipline committee recommendations will be available to the affected parties no later than before their next scheduled game.

At the conclusion of Florida Soccer Alliance Youth Soccer Tournaments, it is the responsibility of the team's coach or manager to pick up the passes from the tournament office (even if suspension has not been completed). a complete report will be sent to the Florida Youth Soccer Association Review & Discipline Committee for forwarding to the appropriate State and National Association.

## DETERMINATION OF GROUP WINNERS

In group play, there will be no overtime games. Standings in a group will be determined by:

Game Points: 3 points for a Win 1 point for a Tie 0 points for a Loss

If Two Teams Tie:
Start with tie breaker number 1 and proceed through each level, as needed to determine a winner.

1. Head to head result
2. Net goal differential, maximum of four (4) goals per game
3. Most goals scored, maximum of four (4) goals per game
4. Least goals allowed, no maximum
5. Most Shutouts
6. Minus 1 Game Point for each Red Card/Send-off
7. Penalty kicks* in accordance with FIFA "Taking of Kicks from the Penalty Mark."

*If both teams are to advance to the playoff rounds a coin toss will decide the higher seed in lieu of penalty kicks.

If Penalty kicks* in accordance with FIFA "Taking of Kicks from the Penalty Mark." is required to determine the winner for advancement after steps 1-6 still result in a tie, penalty kicks will be taken thirty (30) Minutes before the scheduled start of the elimination game or earlier if a mutually convenient time can be agreed upon with representatives of both teams and the Tournament Director.

If more than two teams are involved in a tie, tie breaker number 2 (except in the case of example 3) will be used first to rank the teams. If teams are still tied, tie breaker number 3 will be used to rank the teams, and so on until a tie is broken. Once a team has been ranked higher or lower, the tiebreaking procedure begins for the remaining tied teams with number 1. If more than two teams are still tied after tie breaker number 6 a coin toss will be held with the odd team sitting out. The other two teams will then take kicks from the mark to establish a winner. The winner of this will then play the team sitting out, (kicks from the mark) the winner will advance. When all teams will advance to the playoff rounds a coin toss, as sequenced above, will decide the team's seed in lieu of kicks from the mark.

**Example 1:** (4 Team Bracket) Three teams have 6 points and have all defeated each other. Team 1 has a goal differential of +6, team 2 is +4 and team 3 is +2. team 1 is 1st, team 2 is 2nd, and team 3 is 3rd.
**Example 2:** (4 Team Bracket) Three teams have 6 points and have all defeated each other. Team 1 has a goal differential of +4, team 2 is +4 and team 3 is +2. Team 3 is 3rd, Team 2 defeated team 1 therefore team 2 is 1st and team 1 is 2nd.
**Example 3:** (6 Team Bracket) Three teams have 6 points and Team 1 has defeated the other two. Team 1 will be the group winner. The tie breaking procedure begins for the remaining tied teams with number 1.

The team whose official tournament name, as written in the schedule, is first alphabetically will call the coin toss.

In the semi-final and final game, if a clear winner is not decided after regulation time, overtime will be played. Overtime will be two periods of equal length, per law 7. If a clear winner is not decided after the overtime periods, penalty kicks will be taken in accordance with FIFA "Taking of Kicks from the Penalty Mark." In quarter-final matches if a clear winner is not decided after regulation time, penalty kicks will be taken in accordance with FIFA "Taking of Kicks from the Penalty Mark."

The tournament reserves the right to adjust pairings of the first elimination round so teams will not play teams already played.

## FORFEITS

A minimum of seven (7) players constitutes a game. Games should start at the given start time. In case the team does not have seven (7) players present, there will be a maximum of fifteen (15) minutes grace period before awarding the game to the opponent. A forfeit will be scored 4-0.
Modified Forfeit Rule: U9-U10 (4) players constitutes a game. U11-U12 (6) players constitutes a game.

In no case shall a team which forfeits a game be declared a division winner or wild card team. The team with the next best record will advance.

## PROTEST AND DISPUTES

There will be **NO PROTESTS.** Decisions by referees may not be appealed. all disputes will be resolved immediately by the Site Director. These decisions will be final.

## EXTERNAL CONDITIONS, WEATHER, ETC.

Regardless of weather conditions, players and coaches must be on the field at the scheduled time, ready to play. In case of inclement weather or field conditions, games may:

- Be shortened - The Tournament Director may reduce the length of matches due to weather conditions before the start of a match; all such matches will be considered official.
- Be rescheduled (time and location determined by Tournament Director).
- Go to "Taking of Kicks from the Penalty Mark." (time and location determined by Tournament Director)
- Be canceled

If the Tournament director rules that during the preliminary round "Taking of Kicks from the Penalty mark." will be done due to inclement weather or field conditions, the following rule will apply:

- Each team will take a maximum of five (5) penalty kicks.

- At the end of five (5) kicks the game will be scored as a 1-0 win for the team that has scored more penalty kicks, or a 0-0 tie if both teams are tied in penalty kicks at the end of five (5) kicks.
- In the overall standings, 3 points will be given for the win, 1 point for a tie and 0 points for a loss.
- The 1-0 win in penalty kicks will not be counted for or against to determine the tie breaker for advancement
- If regular games have been played in the bracket and the Tournament Director has determined that other games go to penalty kicks due to inclement weather or field conditions, the regular games score will revert back to a 1-0 win or 0-0 tie.

Only referees or duty manager can suspend a match already started due to weather conditions. Any one single suspension of a match may last no longer than 60 minutes or to the next schedule game start time whichever is later.

In case of extreme weather (heat/humidity), a break will be given at the midpoint of each half of regulation time and at the end of each overtime period (if played) for player hydration. this break will be given at a normal stoppage of play and it is mandatory for any FYSA sanctioned match during which the air temperature is or is expected to reach eighty-five (85) degrees. (FYSA Bylaw 402.4)

## TERMINATED GAMES

Games terminated for other than inclement weather, i.e. violent or uncontrollable situations will not be replayed.

The decision as to the score of such games and whether teams advance will be made by the Tournament Director after receiving reports from game officials. The decision of the Director will be final and is binding on all parties.

**Pool play matches**

In the event a referee terminates a match (different from temporarily suspending), before half time, it will be up to the Tournament Director whether to record the score at the time of the termination or finish the game at a rescheduled time and location.
In the event a referee terminates a match (different from suspending) after half time the score will be recorded, as it was when the game was stopped and declared official.

**Play-off matches**

In the event a referee terminates a match (different from suspending) the score will be recorded as it was when the game was stopped. In the event , a match, other than the final, ends in a tie, the team that earned the most points during the round robin play will be declared the winner. If the teams have the same number of points, the criteria in the DIVISION RANKING CRITERIA will be used to break the tie.

**Final Matches**

In the event, a referee terminates a final match (different from suspending) while the teams are tied, co-champions will be declared. both teams shall receive championship trophies.

## CHAMPIONSHIP FINAL CEREMONY

Following the completion of each championship game, the two competing teams will present themselves to the Tournament Director for awards.

## GENERAL

Florida Soccer Alliance Youth Soccer Tournaments, the Tournament Committee, Florida Youth Soccer Association and/or the host affiliate will not be responsible for any expense incurred by any team due to the cancellation in part or whole of this tournament.

The tournament committee's interpretation of the foregoing rules and regulation shall be final and reserves the right to decide on all tournament matters.

If not enough teams are realized within a specific age bracket, the tournament Director shall notify the participants as soon as possible and the participants given the option to play up or to receive a full refund.

The tournament committee has the responsibility to uphold any previous suspension imposed by Florida Youth Soccer Association, US Youth soccer and/or affiliates of USSF; Florida Soccer Alliance is not responsible for the behavior of players, coaches, and spectators off the field, or damages resulting from such behavior. Coaches and players committing breaches of the law may be ejected from the tournament at the discretion of the tournament committee.

TOURNAMENT REFUND POLICY

Any tournament that fails to return an entry fee and application with in fifteen (15) days after notification that the team is not accepted, or with ten (10) days of withdrawals request of the application by a team prior to the acceptance of that application by the tournament, will be subject to an assessment fine not to exceed ten (10) times the original entry fee.

# PLEASE REMEMBER

**NO ORTHOPEDIC CASTS ARE ALLOWED - NO EXCEPTIONS**

**AT THE END OF EACH GAME, A TEAM REPRESENTATIVE MUST SIGN/INITIAL THE GAME REPORT**

**TO GET YOUR PLAYER CARDS BACK FROM THE REFEREE AT THE END OF EACH GAME**

**RED CARDS MUST BE RETRIEVED FROM TOURNAMENT HEADQUARTERS**

**PLEASE ENSURE YOUR TEAM REMOVES ALL TRASH FROM TE SIDELINE AFTER EACH GAME**

**IN THE EVENT OF A MEDICAL EMERGENCY THERE ARE CERTIFIED ATHLETIC TRAINERS ON SITE**

**COACHES ARE RESPONSIBLE FOR THE BEHAVIOR OF THEIR SPECTATORS**